



Michael Jadan Duffin

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Reel: <http://vimeo.com/jadan/jdnvfx2014>

PROFILE

- Over five years of compositing experience using Nuke, Fusion and After Effects on film productions.
- Ability to successfully delegate, mentor and manage people and projects.
- Strong working knowledge of multiple compositing software packages and pipelines.
- An experienced and honed creative eye.
- Able to work in a collaborative, fast-paced environment.
- Ability to understand client approval process, while building multi-tiered relationships
- A sense of strong team dynamics and a positive morale-generating style

SKILLS

Art Skills: Compositing, Layout, Stereo Compositing, Paint/Roto, Graphic Design, Motion Graphics

Software Skills: Nuke, Maya, Photoshop, After Effects, Illustrator, Vue, Linux, Fusion, Mocha, PFTrack, 3ds Max

EXPERIENCE

COMPOSITOR - MPC LOS ANGELES, SANTA MONICA Dec 13 - Present

Worked on various commercial spots compositing in Nuke on projects for clients like, FIAT, CADILLAC, LEXUS, MERCEDES BENZ, KICKSTART, JELL-O, and AAA. For a list of spots, please ask me!

LEAD COMPOSITOR - DARK SQUARE FX, BROOKLYN May 13 - Nov 13

Finished over 700 shots for this indie film, CHRISTMAS DREAMS. Every shot was a full greenscreen set, with minimal on-set elements. Besides compositing I also managed shots by handing off shots to our team of five local artist, created our shot structure and updating the edit of the film using Hiero. I also created many matte paintings using Vue.

COMPOSITOR/LIGHTER - HOAX FILMS, CULVER CITY Mar 13 - Apr 13 / Feb 14

Lit and comped shots for the Nike web series, THE LABRONS SEASON 2 using Maya and Nuke. I also did early comps on some of the broadcast tie-in spots for EPIC on NBC sister networks, like USA and Syfy. In 2014, I lead a small team of artist on a commercial for the Southern department store BELK using Nuke, Mocha and After Effects.

COMPOSITOR - EntityFX, Santa Monica Aug 12 - Nov 12 / Oct 11

Composited various shots for the September 2013 release of RIDDICK. Worked in Nuke on shots for THE VAMPIRE DIARIES & CHARLIE'S ANGLES (2011)

COMPOSITOR & STEREO LEAD - Sony Imageworks, Culver City

Mar 11-June 11 / Dec 11 - May 12 / Nov 12 - Feb 13

True 3D Nuke composites for SPIDER-MAN, & composited in 2D on MEN IN BLACK 3 (2012), also was the Stereo Lead for my team on MIB3, checking artist output for vendor deliveries and creating 3D versions of 2D finals. Also Technical Director for GREEN LANTERN (2011) & OZ THE GREAT AND POWERFUL (2013)

DIGITAL PAINT & ROTO - Scanline VFX, Santa Monica Oct 11 - Dec 11

Creating detailed mattes and major prep work for comp artist for THE AVENGERS.

STEREOSCOPIC COMPOSITOR - Prime Focus, Los Angeles Aug 10 - Feb 11

Worked on several feature films, including NARNIA - THE VOYAGE OF THE DAWN TREADER & STAR WARS EPISODE 1. Using Eyeon Fusion to create 2d to 3d conversions with Prime Focus' View-D conversion method, I created composites from roto, paint and traditional compositing techniques to rebuild the original 2d plate, when assets were not available.

EDUCATION

FXPHD.com - Taken eight online training terms

Go to: <https://www.fxphd.com/verify> & use the certificate number: 5UDUBMBKHUALCLF

BACHELOR OF FINE ART, Class of 1999

Art Center College of Design, Pasadena, CA.

ILLUSTRATION, SKETCHING, PAINTING 1994 -1996

Art Center at Night, Pasadena, CA

ADVERTISING ILLUSTRATION, Summer 1993

Otis College of Design, Los Angeles, CA